## NAVIGATING TOUCHSCREEN DEVICES

## Vocabulary Matching Touchscreen A picture or symbol representing a program App The time spent using a device Battery A power source for the phone

A display that responds to touch

A software application on the device

Place an object in a specific location

Touch the screen lightly once

Move an object across the screen

Drag

Icons

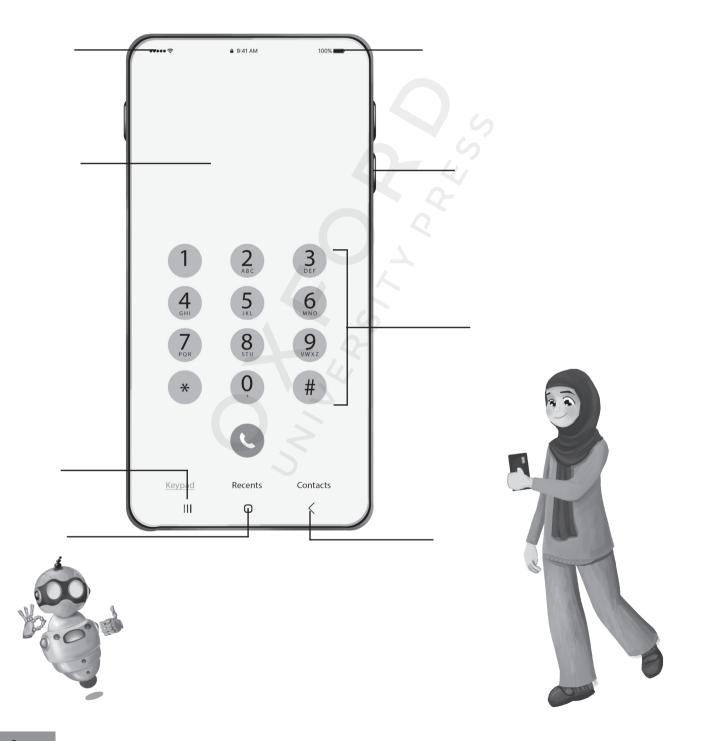
**Screen Time** 

Drop

Тар



Home key Volume Buttons Screen Notification bar App view key Battery Back Key Keypad





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**Application Based Questions** 

- 1. What is screen time?
- 2. Sort the situations where screen time is healthy and unhealthy:

Learning a new game Video chatting with family Reading an e-book Watching TV all day Using a phone in the dark Having a headache after using a device Not wanting to play outside Not eating dinner because you are playing a game

| Healthy Screen time | Unhealthy Screen time |
|---------------------|-----------------------|
|                     |                       |
|                     | 5                     |
| 9                   | -                     |
| 4                   |                       |
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Colour the drawing and circle the words that might happen when we use screens in a healthy way, and underline the words that might happen when we use screens too much.

